Unit Five - Lessons 28 - 35

Quiz Questions

(5-10 minutes)

Lesson 28: Wicked men kill Jesus

- a) What did the soldiers put on Jesus' head?
- b) What happened when Jesus had been crucified and been in the tomb for three days?

Lesson 29: A stranger on the road to Emmaus

After Jesus had been crucified, two disciples were walking to a town called Emmaus.

- a) Who came along and walked with them?
- b) When did the disciples realise who the stranger was?

Lesson 30: Jesus has dinner with his disciples

After Jesus had died and been raised again, he met his disciples in a room in Jerusalem.

- a) Why were the disciples afraid?
- b) How did Jesus prove he was alive again?

Lesson 31: Jesus leaves his disciples

- a) After Jesus had gone into heaven, what did the angels tell the disciples?
- b) Where is Jesus today?

Lesson 32: Pentecost

The disciples received power from God.

- a) What did they see, hear and feel in the room?
- b) What were they able to do then?

Lesson 33: Jesus helps his friends

When Peter and John went to the temple a lame man asked them for money.

- a) What did Peter say to him?
- b) What happened next?

Lesson 34: Jesus' friends in prison

The High Priest put Peter and his friends in prison although they had done nothing wrong.

- a) Who let them out of the prison?
- b) What did they do next?

Lesson 35: He is coming again

- a) How do we know that Jesus is coming back?
- b) What should we do while we are waiting for him?



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Quiz Questions

Activities and Games

Activity 1: Who is it? (5-10 mins)

Aim

To revisit lessons 28 and 29, to enable you to assess how much the children have understood and to identify any gaps in their knowledge.

Equipment needed

Either one copy of the 'Who Is It?' sheet for the class or a copy for each child (can be downloaded from the website www.cssu.org.uk). The pictures should be cut out in advance. You may need paper, pencils and crayons for the extension activity.

Instructions

Ensure that the children know who each person is.

Tell them that you will say something that one of these people might say and that they must point to or hold up the correct picture.

Tell them that they may use each picture more than once.

Read the statements below, rephrasing and repeating as necessary.

- I told Jesus' enemies where to find him.
- I lied and said I didn't know Jesus.
- We plotted to kill Jesus.
- We put a crown of thorns on Jesus' head.
- I followed Jesus to the High Priest's house.
- I got 30 pieces of silver for betraying Jesus.
- I asked God to forgive those who were hurting me.
- We nailed Jesus to the cross.
- I wanted to release Jesus.
- I put Jesus' body in my tomb.
- I rose from the dead after three days.
- I went to the tomb and it was empty!
- I met two sad travellers on a road.

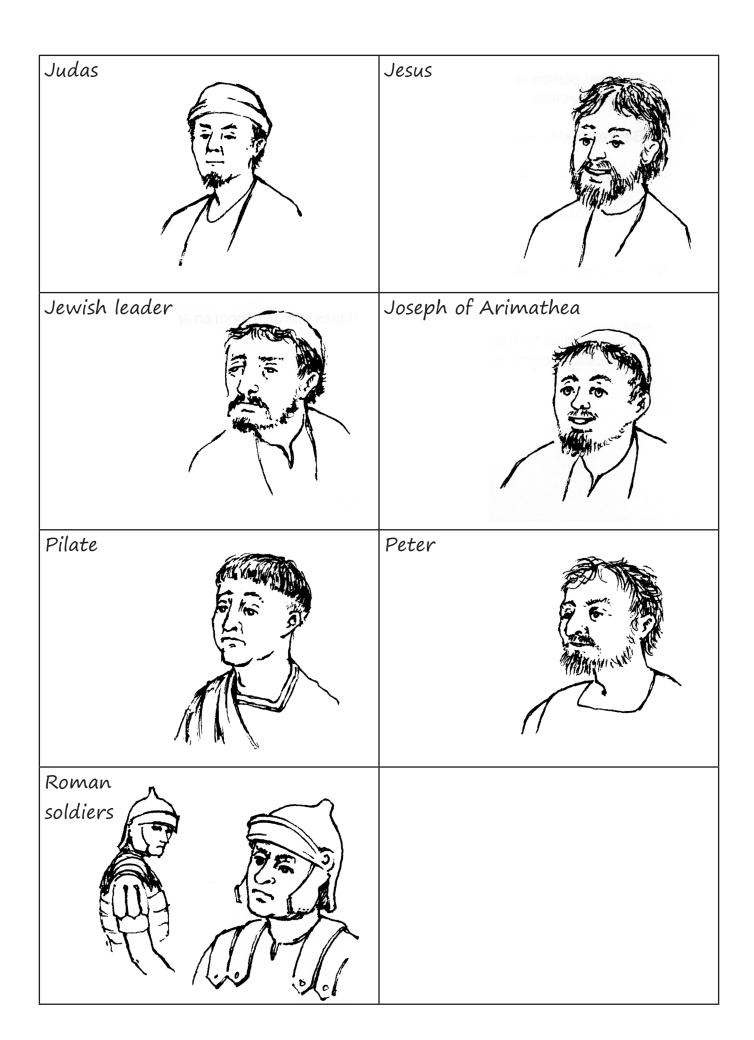
Extension Activity (10 mins)

The children could draw another character from these lessons and think of a clue that would help someone guess who it is? They could draw themselves and think of clues like, I learned about Jesus at Sunday School, I know that Jesus is alive; I know that Jesus is coming back.

Other characters could be: one of the women who went to the tomb, one of the soldiers who guarded the tomb, an angel, somebody from Jerusalem, Jesus' mother, a servant from the High Priest's house, or even, the cockerel who crowed three times!

Room in the

Unit 5: Lessons 28 - 35 Activity 1: Who is it?



Unit 5: Lessons 28-35 Activity 1: Who is it?

Activity 2: Dice Game (10-15 mins)

Aim

To revisit the concepts of showing compassion and not retaliating and to check how well the children can apply these to their own lives?

Equipment needed

- Copy of the Dice Game board preferably enlarged
- Dice
- Counters

Instructions

The children take turns to roll the dice and move around the board. Younger infants will need help with this.

If they land on a ? or a smiley face, ask a question from the appropriate list.

Use the game as an opportunity to discuss what the children would/should do or say in each situation.

Emphasise the fact that it doesn't matter who completes the game first – we all 'win' when we remember to do and say kind things.

If one child reaches the finish in just a few turns, let them begin again on a 'second lap' in order to allow the others more opportunity to answer questions. You may wish to set a time limit and see who has got the furthest at the end of that time.

? squares: What should you do if...

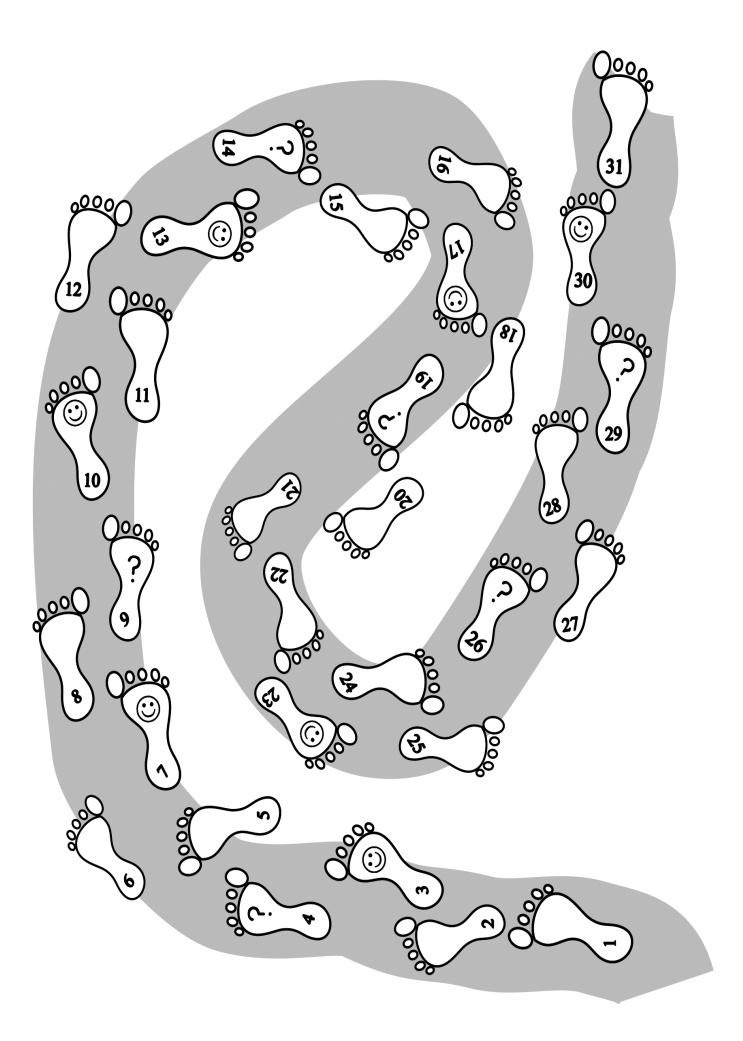
- 1 Someone trips you over in the playground?
- 2 Someone calls you an unkind name?
- 3 Someone spoils your work/game?
- 4 Someone pushes in front of you?
- 5 Someone won't let you join in their game?
- 6 Someone won't share with you?

Smiley Face squares: What should you do if...

- 1 You see someone fall over in the playground?
- 2 You accidentally spoil someone's work/game?
- 3 You see someone crying?
- 4 You see someone with no-one to play with?
- 5 You've got lots of sweets and your friend has none?
- 6 You accidentally hurt someone?
- 7 You realise you've said something that has made somebody sad?



Unit 5: Lessons 28 - 35 Activity 2: Dice Game



Unit 5: Lessons 28-35 Activity 2: Dice Game

Activity 3: Circle game (5-10 mins)

Aim

To enable the children to demonstrate their understanding of the return of Jesus and to allow you to identify any areas of confusion.

Equipment needed

A ball or small toy to pass around the circle if you wish. Paper, pencils and crayons for extension activity.

Instructions

Sit in a circle. Tell the children that you are going to think about what the world will be like when Jesus comes back.

The first person (it's probably best if you start) has to say "When Jesus comes back ..." and then say their idea e.g. He will be king.

The next person says "When Jesus comes back...", adding an idea of their own, and so on around the circle.

Be prepared to prompt if necessary.

If you have a small group you may be able to go around the circle 2 or 3 times.

It may help to pass a small toy around the circle so that everyone knows whose turn it is.

N.B this is not a cumulative game like I went to the shops... - each new player does not have to remember/repeat the ideas that went before.

Extension Activity (10 mins)

Ask the children to draw pictures to illustrate their ideas and give them an appropriate caption, 'When Jesus comes back....'.



Unit 5: Lessons 28 - 35 Activity 3: Circle Game