

# Unit 3 - Lessons 85-91

## QUIZ QUESTIONS (5-10 minutes)

### Lesson 85 Jesus is born

1. a) Who told Mary that she was going to have a baby?  
b) Where was Jesus born?

### Lesson 86 The shepherds see Jesus

2. a) Who told the shepherds about Jesus?  
b) What did the shepherds do?

### Lesson 87 The boy Jesus

Mary and Joseph lost Jesus in Jerusalem.

3. a) Where did they find him?  
b) What was Jesus doing?

### Lesson 88 Jesus chooses his disciples

One day Jesus met 4 fishermen.

4. a) What were their names?  
b) What did Jesus tell them to do?

### Lesson 89 Jesus stills the storm

Jesus and his friends were crossing the sea of Galilee in a fishing boat. A great storm began and the disciples were frightened.

5. a) What was Jesus doing?  
b) What did he do when the disciples woke him up?

### Lesson 90 The five good friends

There was a sick man who couldn't walk. His friends carried him to Jesus.

6. a) What did they do when they got to the house where Jesus was?  
b) What did Jesus do?

### Lesson 91 Lazarus

7. a) What were the names of Lazarus' sisters?  
b) Lazarus had been dead for 4 days by the time Jesus arrived.  
What did Jesus do?



# ACTIVITIES AND GAMES

## Activity 1: What do you know about Jesus? (10-20 minutes)

### Aim

To enable the children to demonstrate what they have learned and understood about the life of Jesus. To allow you to identify any areas of misunderstanding.

### Equipment needed

Paper and crayons for the extension activity.

### Instructions

- This is a memory game similar to 'I went to the shops and I bought...'
- The first person (it's probably best if you go first) has to say something about Jesus, e.g. 'Jesus was born in Bethlehem'
- The next person repeats this statement and then adds a fact of their own, e.g. 'Jesus was born in Bethlehem and shepherds came to see him'
- Continue around the circle providing a prompt as necessary.
- If you have a small group you may be able to go around the circle 2 or 3 times.
- Don't worry about chronological order or if the children stray on to facts from lessons not yet covered.
- It may help to pass a small toy around the circle so that everyone knows whose turn it is.

### Extension activity:

If you have time, you could ask the children to draw a picture to illustrate their fact(s). You could write (or help them to write) their fact underneath.

## Activity 2: Dice Game (15-20 minutes)

### Aim

To help the children to learn the names of the 12 disciples.

### Equipment needed

You will need a set of Unit 3: Dice Game cards for each child. The pictures will need to be cut out in advance. You will also need 1 or 2 dice.

### Instructions

Place the sets of pictures in the middle. The children take turns to roll the dice and collect the corresponding picture. The first person to collect all 12 is the winner. To speed up the game use 2 dice; don't add the scores but allow the player to choose which number to use. This increases the chances of getting the required picture. The pictures do not have to be collected in sequence but each player can only collect 1 of each picture. If you are short of time, set a time limit e.g. 10 minutes, and see who has collected the most pictures.

Names on cards:

- |                     |                        |
|---------------------|------------------------|
| 1 Andrew or Peter   | 4 Philip, or Judas     |
| 2 James or John,    | 5 Simon or Bartholomew |
| 3 Matthew or Thomas | 6 Thaddeus or James    |





Andrew



Peter



James



John



Matthew



Thomas



Philip



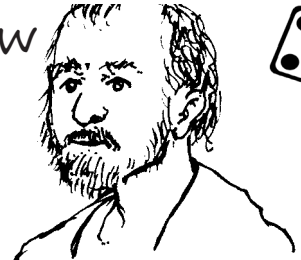
Judas



Simon



Bartholomew



Thaddeus



James

