

# UNIT THREE - LESSONS 49 - 56

## QUIZ QUESTIONS (5-10 minutes)

### Lesson 49:

The son of God is born

- 1 a) Where was Jesus born?  
b) Why was Jesus such a special baby?

### Lesson 50:

The wise men visit Jesus

- 2 a) How did the wise men find Jesus?  
b) What gifts did they bring him?

### Lesson 51:

John the Baptist

- 3 a) What two things did John the Baptist eat?  
b) What are some of the things John told people they should do?

### Lesson 52:

Jesus begins his work

- 4 a) Where did Jesus grow up?  
b) What special work did God want him to do?

### Lesson 53:

The centurion's servant

- 5 a) Why did the centurion send for Jesus?  
b) What message did he send to Jesus when he heard that Jesus was coming to his house?

### Lesson 54:

A miraculous catch of fish

- 6 a) Jesus told Peter to start fishing again. Why didn't Peter think he would catch any fish?  
b) What happened when Peter did as Jesus told him?

### Lesson 55:

Jesus heals a blind man

- 7 a) What was the name of the blind man?  
b) Where did he live?

### Lesson 56:

Jesus feeds 5,000 people

- 8 a) What food did Jesus have to feed the crowd with?  
b) What happened when everyone finished eating?



# ACTIVITIES AND GAMES

## Activity 1: What do you know about Jesus? (10-20 mins)

### Aim

To enable the children to demonstrate what they have learned and understood about the life of Jesus. To allow you to identify any areas of misunderstanding.

### Equipment needed

Paper, pencils and crayons for extension activity.

### Instructions

This is a memory game, similar to *I went to the shops and I bought...*

1. The first person (it's probably best if you start) has to say something about Jesus, e.g. 'Jesus was born in Bethlehem.'
2. The next person repeats this statement and then adds a fact of their own, e.g. 'Jesus was born in Bethlehem and wise men gave him presents.'
3. Continue around the circle, providing a prompt if necessary. If you have a small group you may be able to go around the circle two or three times.
4. Don't worry about chronological order or if the children stray on to facts from lessons not yet covered.
5. It may help to pass a small toy around the circle so that everyone knows whose turn it is.
6. If you have time, you could ask the children to draw a picture to illustrate their fact(s). You can write (or help them to write) their fact underneath.



## Activity 2: Picture Matching (5-10 mins)

### Aim

To enable the children to demonstrate their recall and understanding of the facts of lessons 49-56.  
To enable you to identify any areas of confusion.

### Equipment needed

Either one copy of the Picture Matching sheet for the class or a copy for each child. The pictures should be cut out in advance. You may also need colouring crayons, glue and plain paper.

### Instructions

Make sure everyone knows who/what is in each picture before you begin. The pictures can be used in several ways. You can:

- mount the pictures on cards and play Pairs
- have the pictures jumbled up on the table and let each child have a turn at matching
- give each child his own set of pictures to match

Whatever you choose to do with your class, use it as an opportunity for discussion - how much can they tell you about the connections between the pictures and the events they illustrate?

### Extension activity

The children can stick down their own sets of pictures (make sure they are correctly paired first!) and colour them.

## Activity 3: Miracle/Not Miracle (5 mins)

### Aim

To enable the children to demonstrate their understanding of what a miracle is.

### Equipment needed

None.

### Instructions

This is a listening game, similar to *Simon says...*

Read the statements below. The children stand up or put their hands on their heads when they hear you say something that is a miracle. You can add some more 'not miracles' to build up the suspense if you wish.

#### MIRACLE / NOT MIRACLE

- Jesus sleeps in a manger.
- Wise men bring him presents.
- John the Baptist eats locusts and honey.
- John baptizes people in the river Jordan.
- Jesus chooses some friends.
- Jesus makes the centurion's servant better.
- Jesus' friend Peter is a fisherman.
- Jesus sits in Peter's boat.
- Peter hasn't caught any fish all night.
- Jesus tells Peter to try again.
- The net is full of fish!
- Jesus goes to Jericho.
- He makes Bartimaeus see.
- Jesus teaches lots of people.
- People walk a long way to see Jesus.
- They are hungry
- Jesus feeds the crowd with five loaves and two fishes.



